

Derby Rules



1. Finished dimensions shall not exceed: **2 ¾" wide x 7 ½" long x 3" high.**
2. Finished weight shall not exceed: **5 ounces**
3. Substitution for issued axles, wheels, pine block or wheel retainers in not allowed.
4. Wheel bearings, washers and bushings are not allowed.
5. No shape alterations, changes or additions to finished axle/wheel assembly and location will be allowed.
6. Lubrication is permissible – **USE DRY GRAPHITE ONLY – (no oil!).**
7. All body work; other than straight saw cuts for preliminary shaping, **should be done by the child.**
8. Cars must be free wheeling – no starting attachments allowed.
9. If cars weigh under or over 5 ounces, weight alterations must be accomplished by the owner within the registration time.
10. Not alterations or lubrication is permitted after registration.
11. Once registered, all cars will remain in the custody of Race Officials
12. Repairs will be allowed if, in the judgment of race officials, extenuating circumstances warrant (e.g. owner drops the car)
13. All cars will race in 6 heats, each time in a different lane.
14. All cars must start by gravity from a standstill.
15. Points will be awarded to each car based on order of finish. Points for cars that do not cross the finish line will be determined by relative distance from the finish line. Heats will be re-run if any car leaves the track.
16. Cars not meeting specifications may be disqualified.
17. **Only cars built from supplies issued this year** may participate in the final heats to determine the overall winners.

